

Franklin School Committee
February 16, 2022
Municipal Building – Council Chambers
5:00 P.M.

*Meetings are recorded by Franklin TV and shown on Comcast channel 11 and Verizon channel 29
Any individual who also wishes to record this meeting must notify the Chair*

Vision Statement

The Franklin Public Schools will foster within its students the knowledge and skills to find and achieve satisfaction in life as productive global citizens.

Members of the public are now welcome to attend committee meetings in person. Additionally, in an effort to ensure citizen engagement, citizens will be able to continue to view the public meeting using Zoom. We will use the Zoom Webinar feature. You may view the meeting with the link or phone numbers below. Participants wishing to speak during the Citizen's Comments portion of the agenda will be able to raise their hand to be recognized by the Chair. The webinar host will invite the attendee to unmute for comment.

Zoom Info:

<https://us06web.zoom.us/j/82393403278?pwd=RFIxZWwhJMmRkQ2JZajh4cS8ramRCUT09>

Passcode: 842401

Or One tap mobile :

US: +16465588656,,82393403278#,,,,*842401# or +13017158592,,82393403278#,,,,*842401#

Or Telephone:

Dial(for higher quality, dial a number based on your current location):

US: +1 646 558 8656 or +1 301 715 8592 or +1 312 626 6799 or +1 720 707 2699 or +1 253 215
8782 or +1 346 248 7799

Webinar ID: 823 9340 3278

Passcode: 842401

SPECIAL SCHOOL COMMITTEE MEETING
AGENDA

“The listing of matters are those reasonably anticipated by the Chair which may be discussed at the meeting. Not all items listed may in fact be discussed and other items not listed may also be brought up for discussion to the extent permitted by law.”

Call to Order

Mrs. Spencer

I. Discussion Only

- A. Response to Open Meeting Law complaint against public officers, namely the members of the School Committee, filed with the Committee by Kyle Thompson and dated February 3, 2022.

II. Discussion/Action/Possible Vote

- A. Policy EBCFA – Face Coverings

Adjournment